



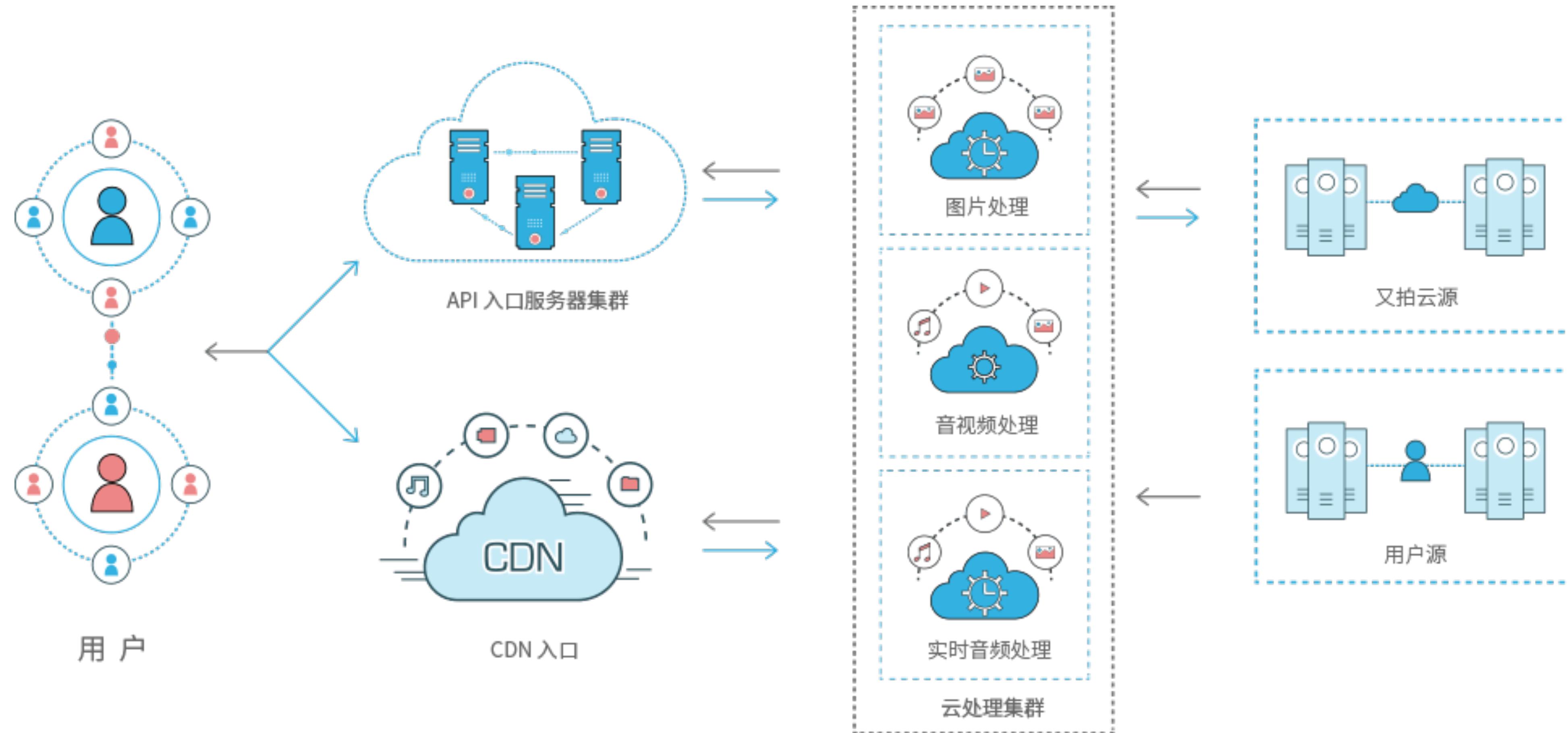
# OpenResty在云处理服务集群中的应用



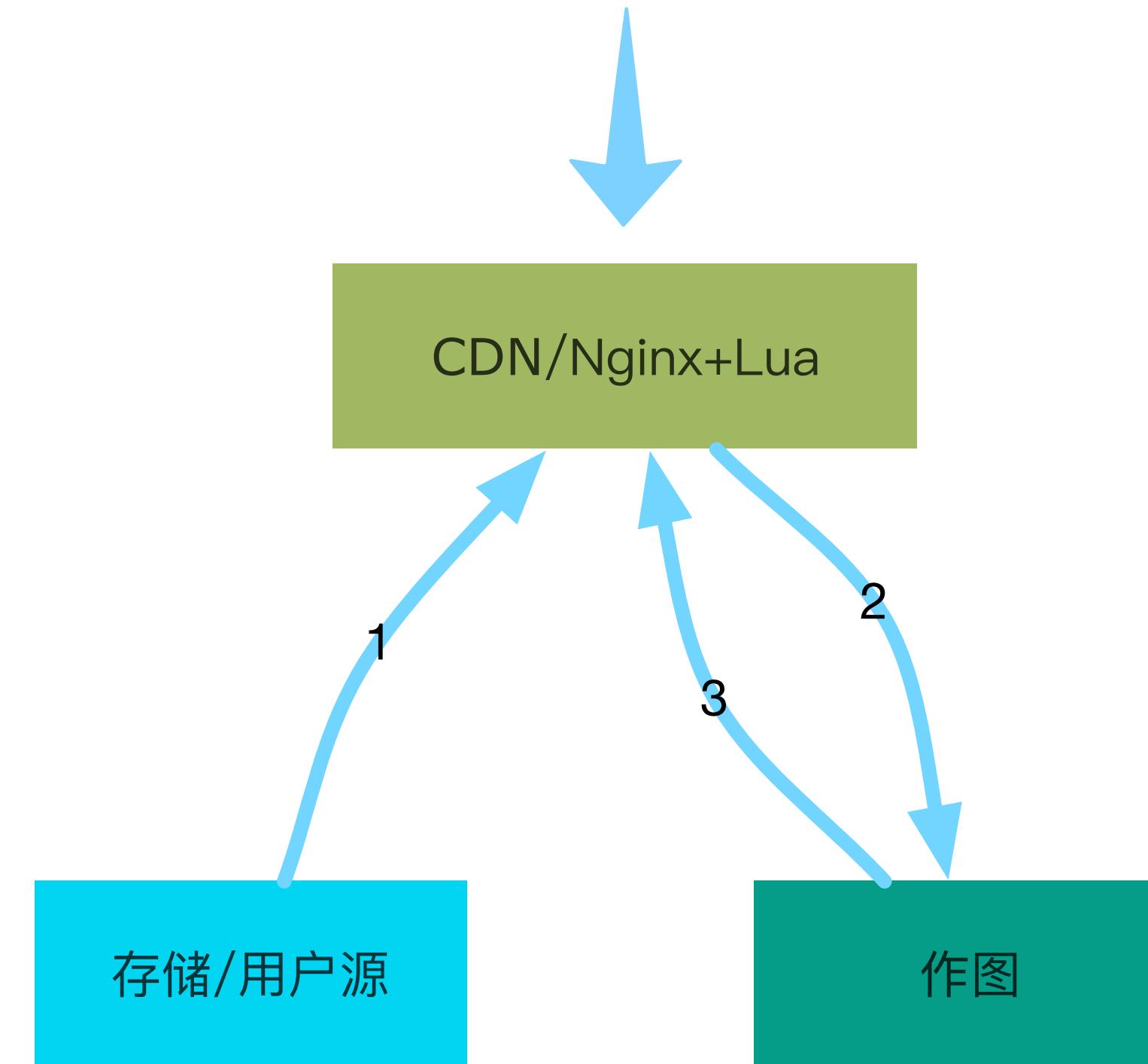
叶靖 (yejingx) @ 又拍云 杭州

2016.12.10 OpenResty Con

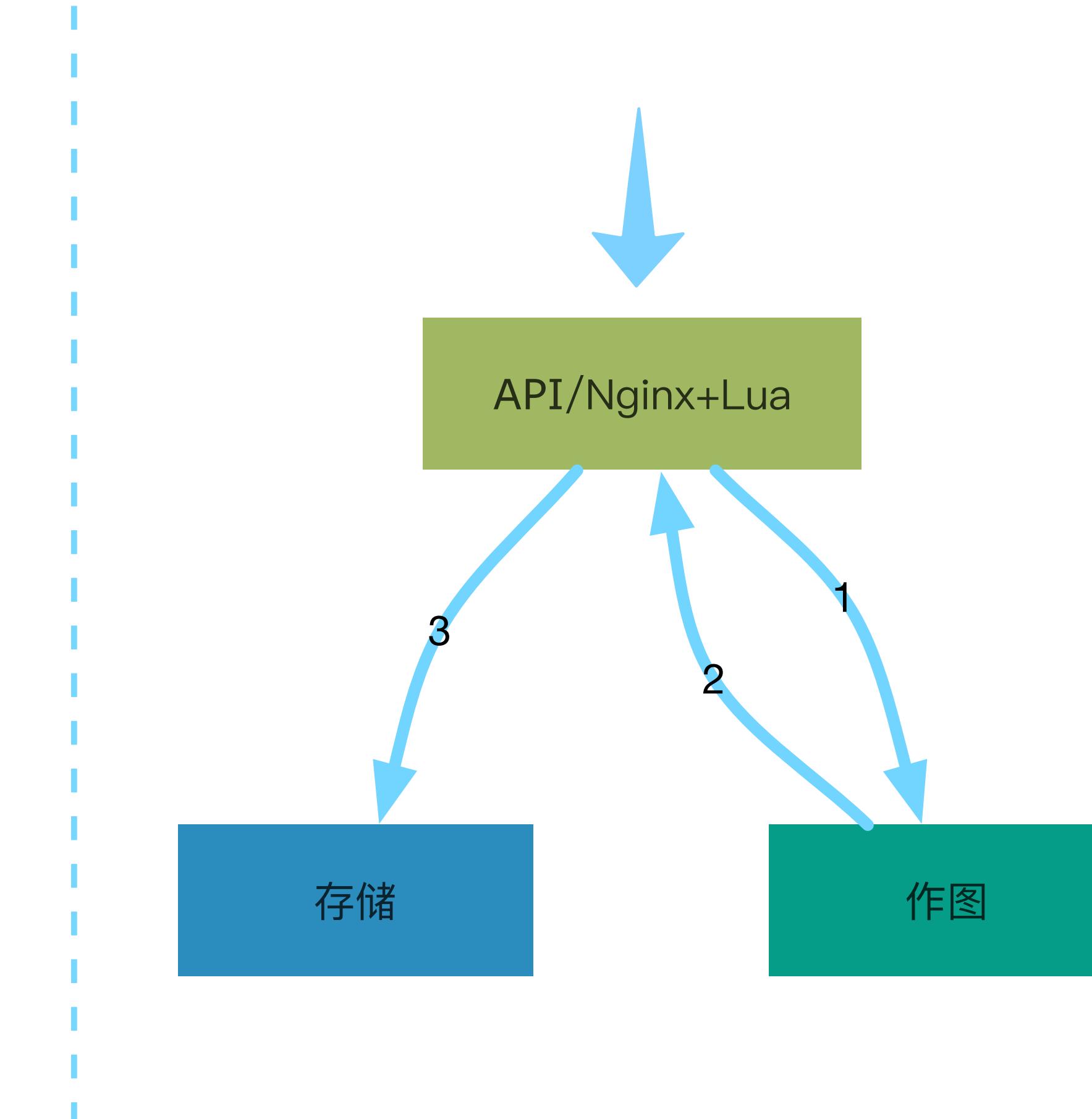
# 云处理服务



# 处理请求的数据流



<http://yejingx.b0.upaiyun.com/cat.jpg!fw/200>



curl -T cat.jpg http://v0.api.upyun.com/yejingx/cat.jpg \  
-H "X-GmkerI-Thumb: **fw/200**"

# 处理请求的特点

- ▶ **多个upstream**
  - ▶ proxy\_pass 不好用了
  - ▶ 需要 cosocket 接管 Nginx 数据流
- ▶ **要流式，也要缓冲**
  - ▶ 不能读全部 body 到内存
  - ▶ ngx.req.init\_body / ngx.req.append\_body / ngx.req.finish\_body
- ▶ **失败重试**
  - ▶ 需要在 lua 代码里管理 upstream

## 接管数据流

# lua-resty-httpipe

流式连接多个upstream

```
local r0, err = hp:request("127.0.0.1", 8080, {
    method = "GET",
    path = "/image",
    stream = true })

local r1, err = r0.pipe:request("127.0.0.1", 9090, {
    method = "POST",
    path = "/imgprocess" })

ngx.status = r1.status
ngx.print(r1.body)
```

# 流式的缓冲

利用闭包对 ngx.req.socket() 进行封装

```
local req_reader = httpipe:get_client_body_reader()

ngx.req.init_body()

.....
local downstream_reader = function()
    local chunk = req_reader(8192)
    if chunk then
        ngx.req.append_body(chunk)
    end
    return chunk
end
.....
httpipe:send_request{ body=downstream_reader, ...}
ngx.req.finish_body()

httpipe:read_response{...}
```

# 重试和 upstream 管理

## lua-resty-checkups v0.1.0

被动健康检查

..... maxfails / failtimeout  
failtimeout秒内失败maxfails次则把该上游标记为  
failtimeout 秒内不可用

主动健康检查

..... heartbeat  
定时给上游发送心跳包检测服务是否存活支持  
tcp, http, mysql, redis

负载均衡算法

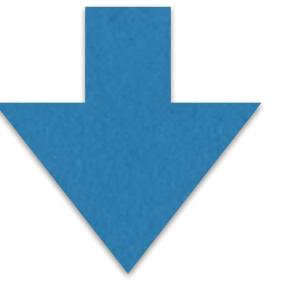
..... wrr / 一致性哈希 / 主备 / 多数据中心

# checkups 配置

```
_M.imgprocess = {  
    typ = "http",  
    http_opts = {  
        statuses = {  
            [502] = false,  
        },  
    },  
},  
  
cluster = {  
    {  
        servers = {  
            { host = "127.0.0.1", port = 12354, maxfails = 1, failtimeout = 2 },  
            { host = "127.0.0.1", port = 12355, maxfails = 1, failtimeout = 2 },  
        }  
    },  
    {  
        servers = {  
            { host = "127.0.0.1", port = 12356, maxfails = 1, failtimeout = 2 },  
            { host = "127.0.0.1", port = 12357, maxfails = 1, failtimeout = 2 },  
        }  
    },  
},  
}  
  
Heartbeat  
Primary  
Backup
```

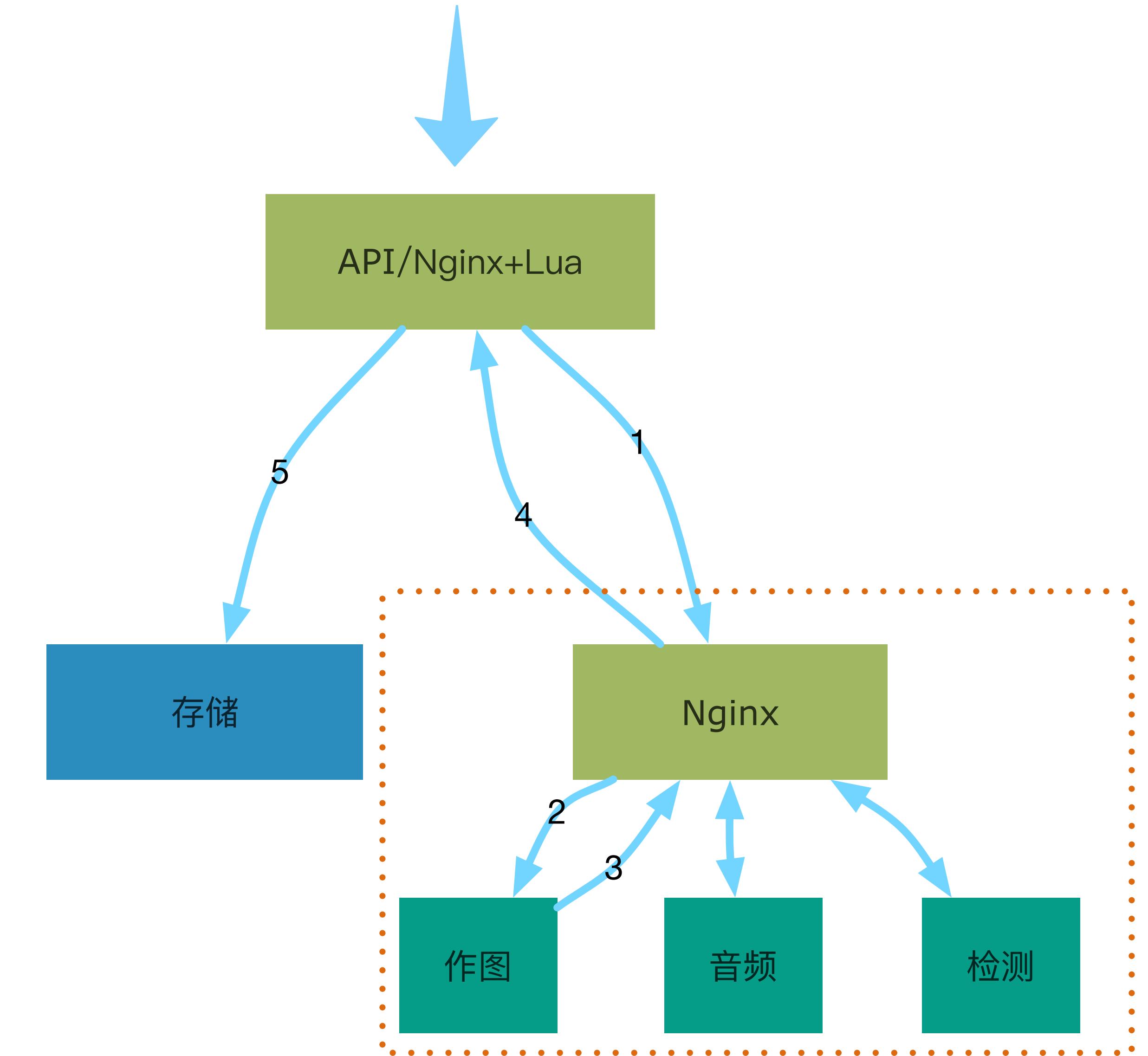
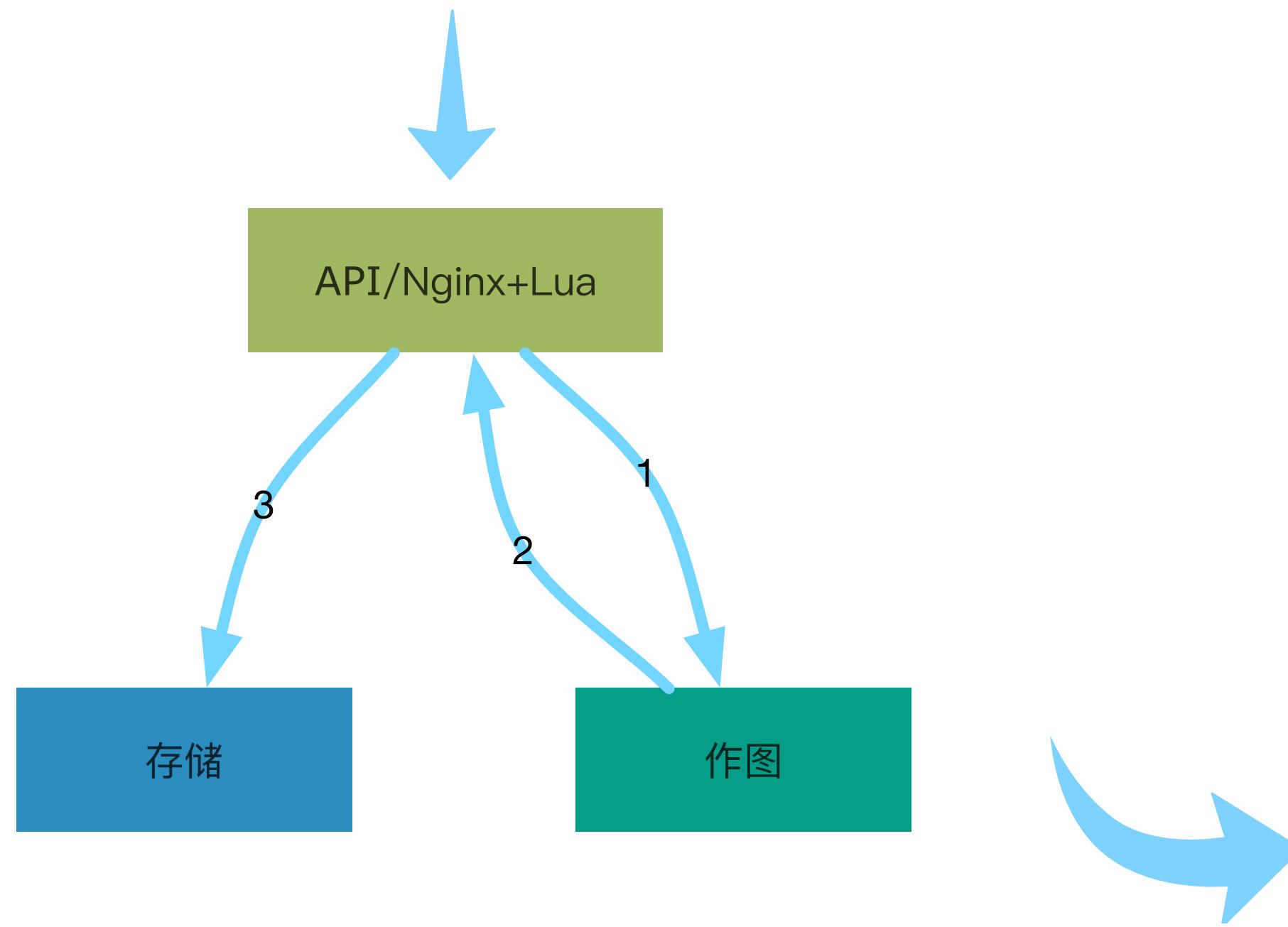
## checkups 选择 upstream

```
syntax: res, err = ready_ok(key, callback, opts?)
```



```
local ok, err = checkups.ready_ok("imgprocess", function(host, port)
    httpipe:request(host, port, {method="GET", path="/echo"})
end)
```

# 处理类型增加



增加 Nginx 作为处理服务代理

# 集群规模增加

- ▶ **更新**

- ▶ 运维脚本切流量
- ▶ 修改 upstream.conf
- ▶ reload
- ▶ 更新一次几个小时

- ▶ **扩容**

- ▶ 无 / 依赖太复杂
- ▶ **异常机器摘除**

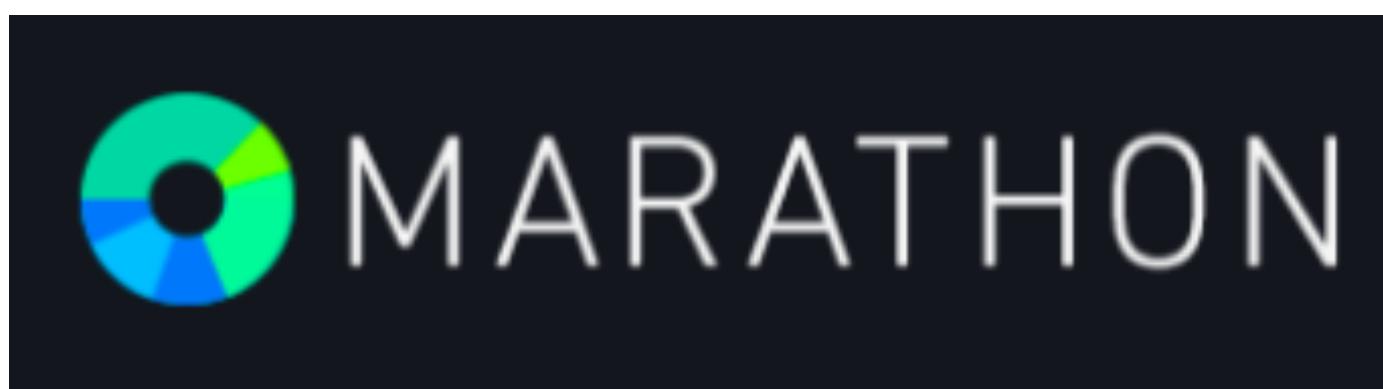
- ▶ **更新**

- ▶ **响应慢**

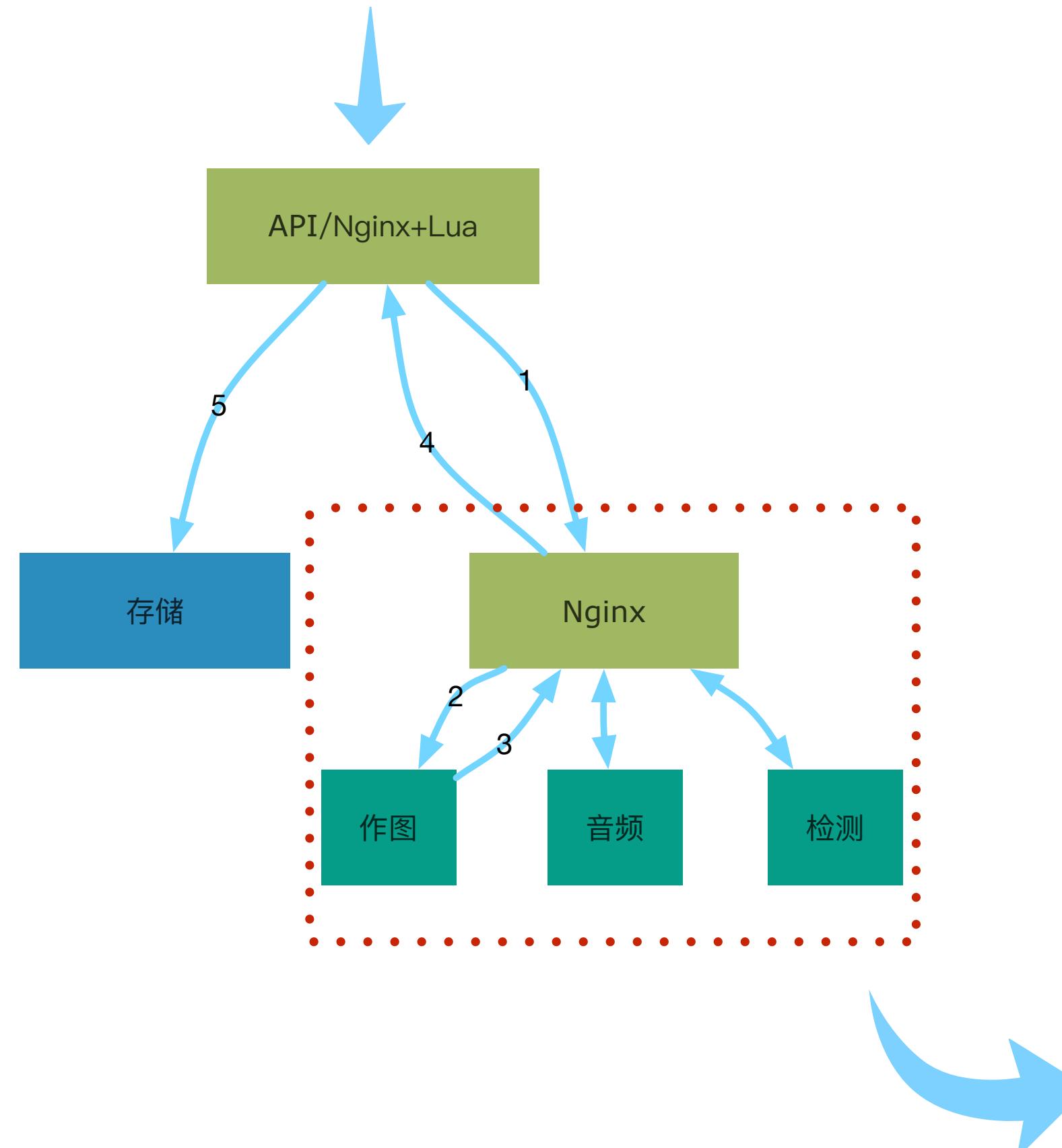
如何走出困境?



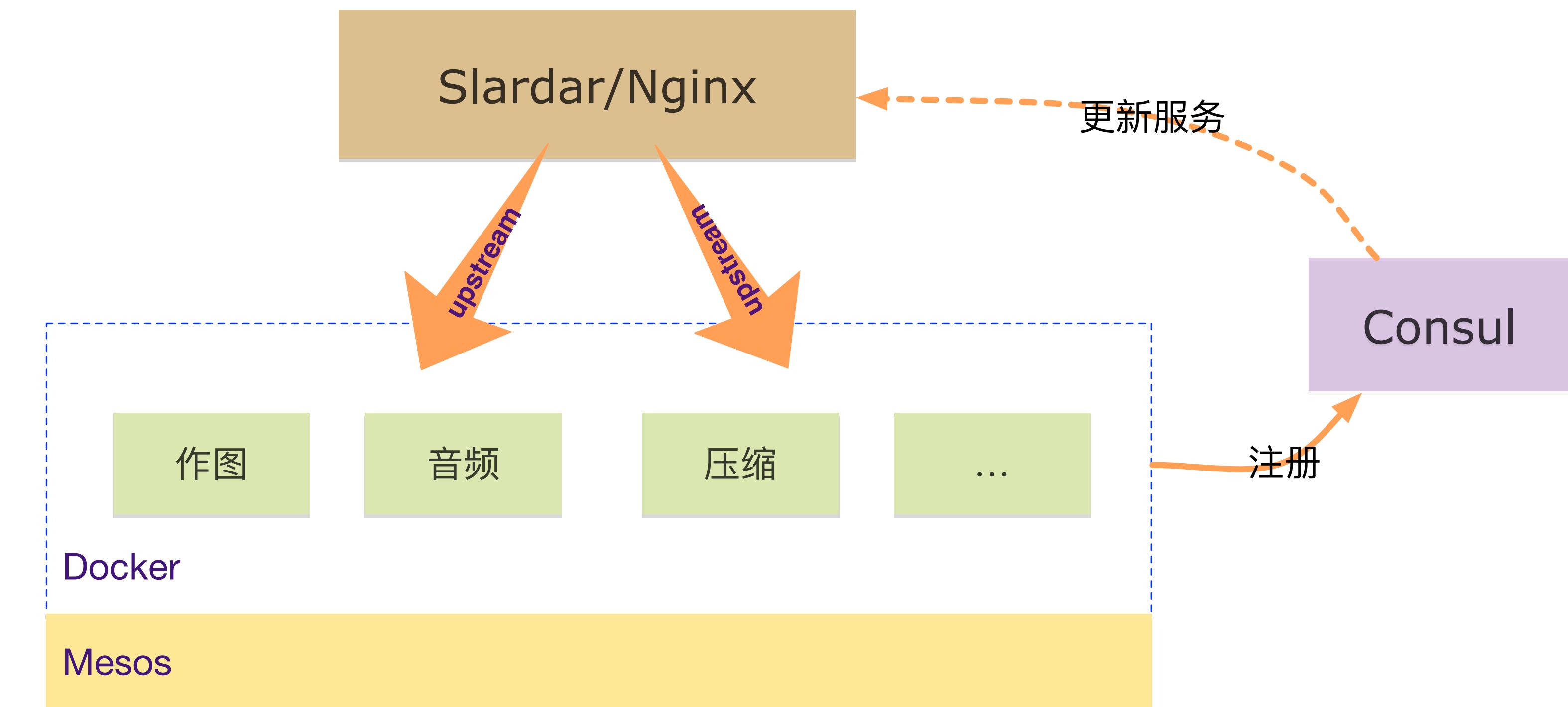
# 容器化改造



# 改造之后



终于可以快速扩容了 :)



还有一个问题

Consul 里的服务如何更新到 Nginx



# 常见的方案

- ▶ **consul-template / etcd + confd**

- ▶ 监听 Consul 中的变化
- ▶ 触发重新生成 upstream.conf
- ▶ Reload Nginx

- ▶ **ngx\_http\_dyups\_module**

- ▶ C 实现
- ▶ 能过 HTTP 接口查询、增加、删除 upstream
- ▶ 纯 lua 方案无法使用 / 无法与 checkups 结合
- ▶ 开发效率比不上 lua

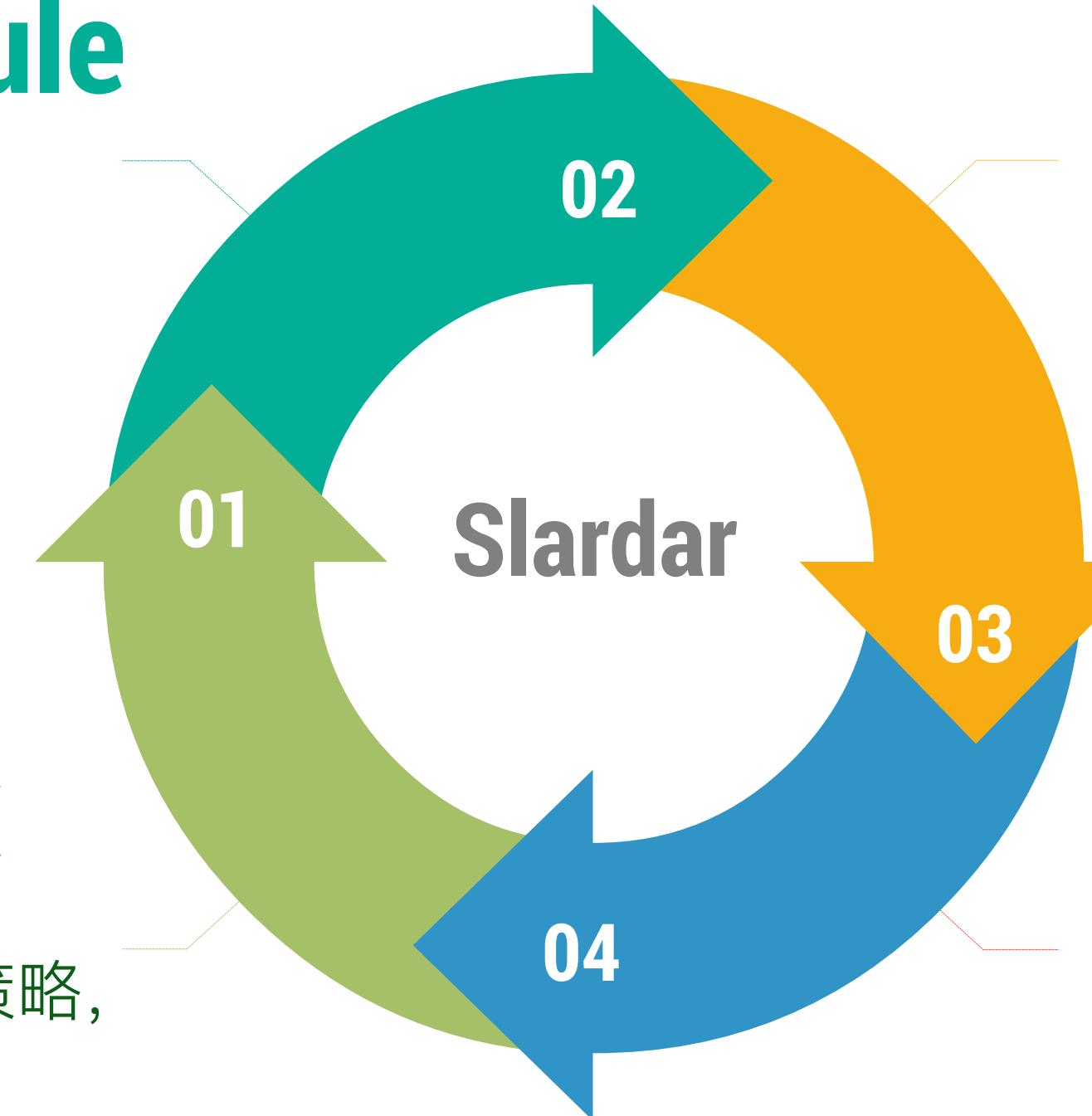
# 我们的轮子 - Slardar

## lua-nginx-module

在Nginx 里用lua写逻辑,  
balance\_by\_lua\_\*对  
upstream选择进行hook

## Nginx

proxy\_\* 指令和upstream重试策略,  
如proxy\_next\_upstream\_retry  
和proxy\_next\_upstream\_timeout



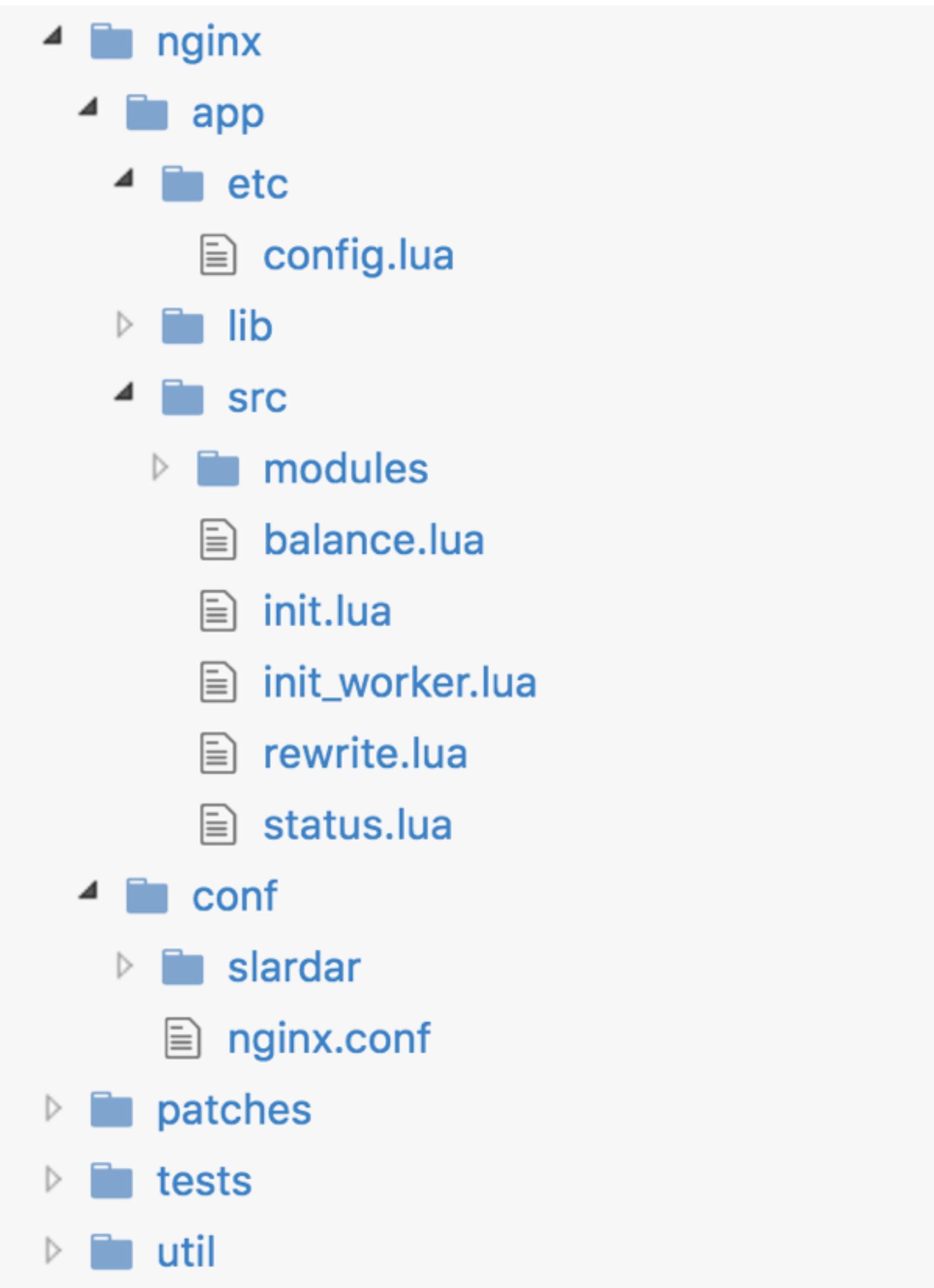
## lua-resty-checkups

lua版的upstream, 实现了动态  
upstream管理、主被动健康检查  
等功能

## luasocket

lua的阻塞网络库  
用于在启动时从consul拉upstream列表

# 又拍云 ngx\_lua 项目组织



<https://github.com/upyun/slardar>

# lua-resty-checkups v0.2.0

动态upstream管理

.....

update\_upstream / delete\_upstream  
基于共享内存实现worker间同步

通过 HTTP 接口动态更新 upstream 列表:

```
curl -d \
'{"servers": [ \
  {"host":"10.0.5.108", "port": 4001}, \
  {"host":"10.0.5.109", "port": 4001}], \
"keepalive": 20}' \
127.0.0.1:1995/upstream/node-dev.upyun.com
```

# upstream状态

http://127.0.0.1:1995/status

```
.....  
"cls:node-dev.upyun.com": [  
    {  
        "server": "node-dev.upyun.com:10.0.5.108:4001",  
        "msg": null,  
        "status": "ok",  
        "lastmodified": "2016-07-05 16:23:48",  
        "fail_num": 0  
    },  
    {  
        "server": "node-dev.upyun.com:10.0.5.109:4001",  
        "msg": "connection refused",  
        "status": "err",  
        "lastmodified": "2016-07-06 14:50:22",  
        "fail_num": 1  
    }  
],  
.....
```

主动健康检查

# Slardar - 动态 upstream 管理

启动时通过 luasocket 从 consul 加载配置文件

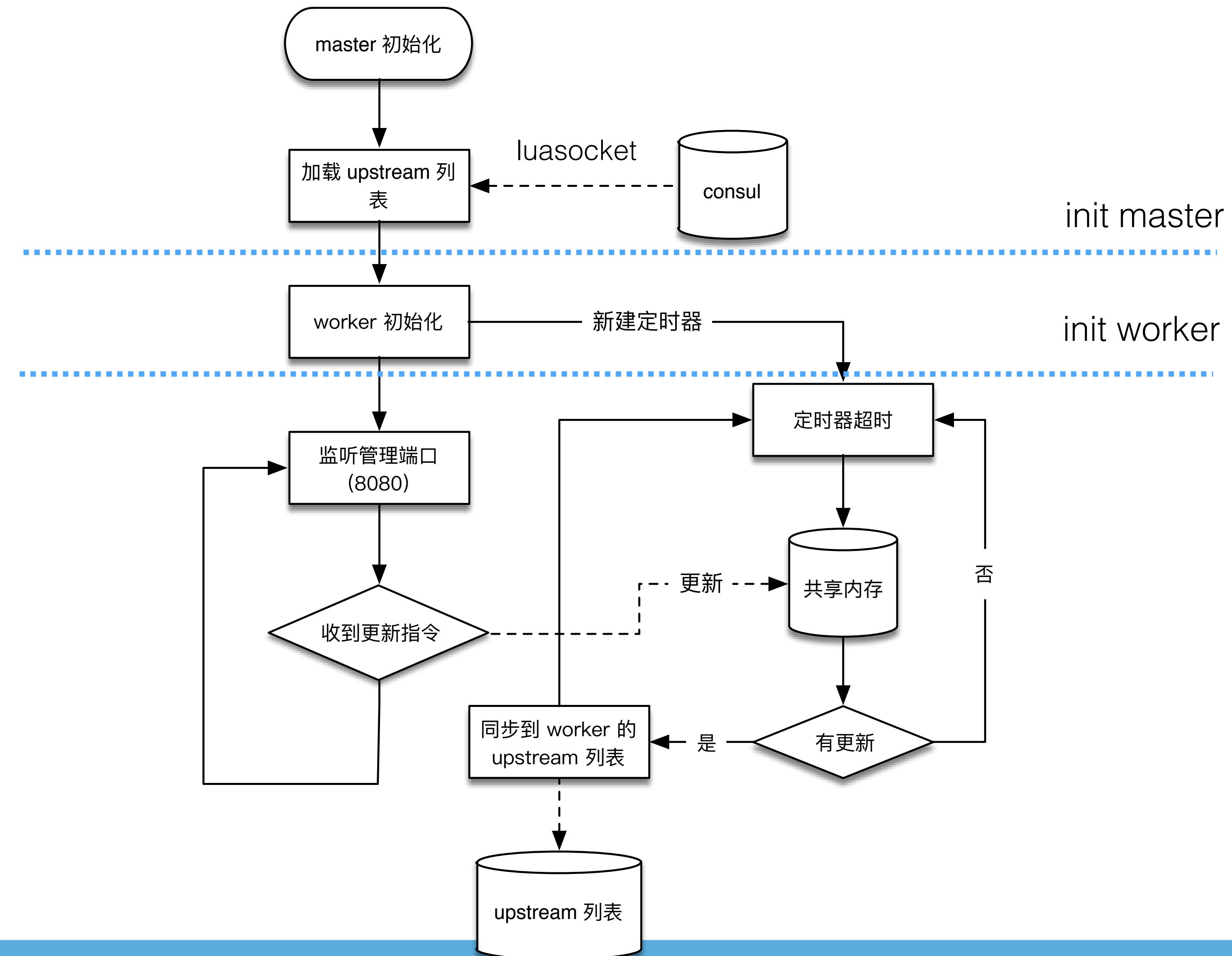


监听管理端口，接收 upstream 更新指令



利用共享内存和定时器进行 worker 间同步

# Slardar - 动态 upstream 管理



# Slardar - 兼容 proxy\_pass

## **balance\_by\_lua\_\***

upstream.conf:

```
upstream common {
    server 0.0.0.1;
    balancer_by_lua_file app/src/slardar_balance.lua;
}
```

# Slardar - 兼容 proxy\_pass

app/src/slardar\_balance.lua:

```
local status, code = balancer.get_last_failure()
if status == "failed" then
    local last_peer = ngx.ctx.last_peer
    -- mark last_peer failed
    checkups.feedback_status(skey, last_peer.host, last_peer.port, true)
end
```

```
local peer = checkups.select_peer(ngx.var.host)
ngx.ctx.last_peer = peer
```

```
balancer.set_current_peer(peer.host, peer.port)
balancer.set_more_tries(1)
```

# 优势

## **lua-resty-checkups** + **balance\_by\_lua\_\***

- ▶ 纯 **lua** 实现，不依赖第三方 C 模块
- ▶ 二次开发非常高效，减少维护负担
- ▶ 可以用 **Nginx** 原生的 **proxy\_\***
  - ▶ proxy\_next\_upstream\_tries / proxy\_next\_upstream\_timeout
  - ▶ proxy\_XXX
- ▶ 适用于几乎任何 **ngx\_lua** 项目
- ▶ 可同时满足纯lua方案与c方案

# 性能对比

```

1 upstream checkups {
2   server 0.0.0.1;
3   balancer_by_lua_file app/src/balance.lua;
4 }
5
6 server {
7   listen      8080;
8   access_log  logs/access.log main;
9
10  set $x_error_code "-";
11
12  proxy_next_upstream_tries 2;
13  proxy_next_upstream_timeout 5s;
14  proxy_next_upstream error timeout http_502;
15
16  proxy_read_timeout 60s;
17
18  rewrite_by_lua_file app/src/rewrite.lua;
19
20  location / {
21    proxy_pass  http://checkups;  
22
23    proxy_set_header Host $host;
24    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
25  }
26 }
```

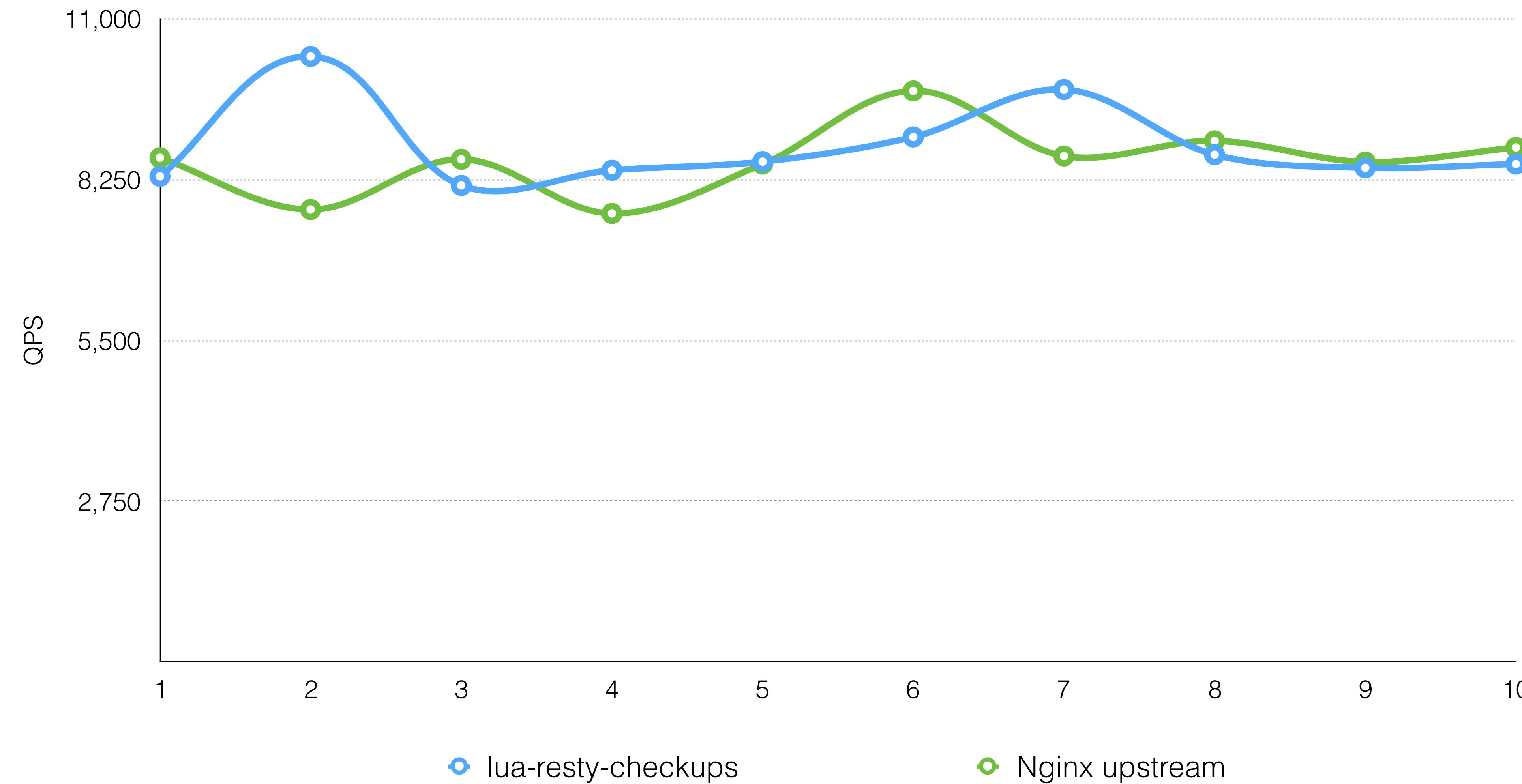
lua-resty-checkups

```

1 upstream proxy {
2   server 127.0.0.1:8001;
3 }
4
5 server {
6   listen      8080;
7   access_log  logs/access.log main;
8
9   set $x_error_code "-";
10
11  proxy_next_upstream_tries 2;
12  proxy_next_upstream_timeout 5s;
13  proxy_next_upstream error timeout http_502;
14
15  proxy_read_timeout 60s;
16
17  rewrite_by_lua_file app/src/rewrite.lua;
18
19  location / {
20    proxy_pass  http://proxy;  
21
22    proxy_set_header Host $host;
23    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
24  }
25 }
```

Nginx upstream

## 性能对比



# Slardar - 动态lua代码加载

对请求做改写

执行简单的参数检查，节省带宽

E.X. 禁止删除操作：

```
curl -d '  
  
if ngx.get_method() == "DELETE" and ngx.var.host == "admin.upyun.com" then  
    return ngx.exit(403)  
end  
  
' 127.0.0.1:1995/lua/script.admin.upyun.com
```

# Slardar - 动态lua代码加载

## lua-resty-load to be open sourced...

loadfile

loadstring

setfenv

加载本地lua代码

从consul或HTTP  
请求body加载代码

设置代码的执行环境

# Slardar - 动态配置

config.lua

```
local _M = {}

_M.limit = {
    imgprocess = {
        rate = 100,
        burst = 20,
    },
    audio = {
        rate = 10,
        burst = 2,
    },
}

_M.topics = {
    naga = 1,
    compress = 1,
}

return _M
```

lua-resty-shcache

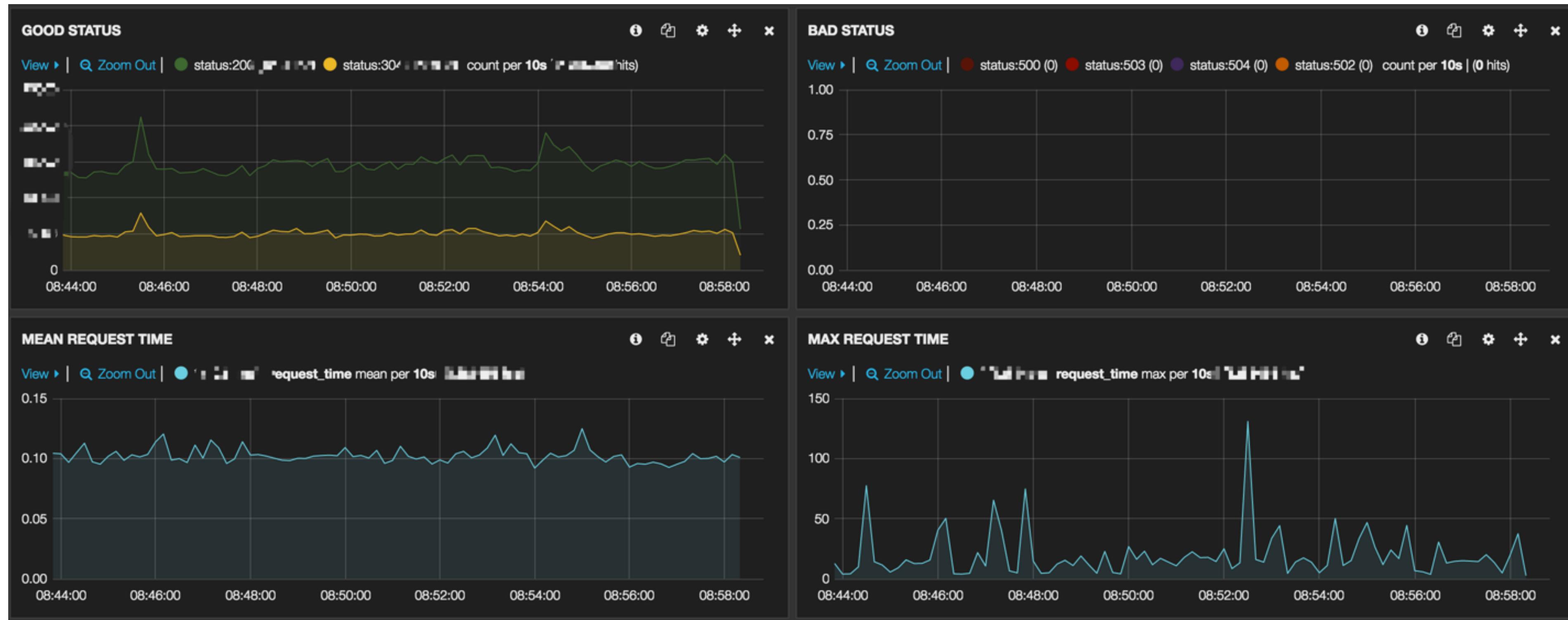


```
config = require "config"
consul = require "consul"

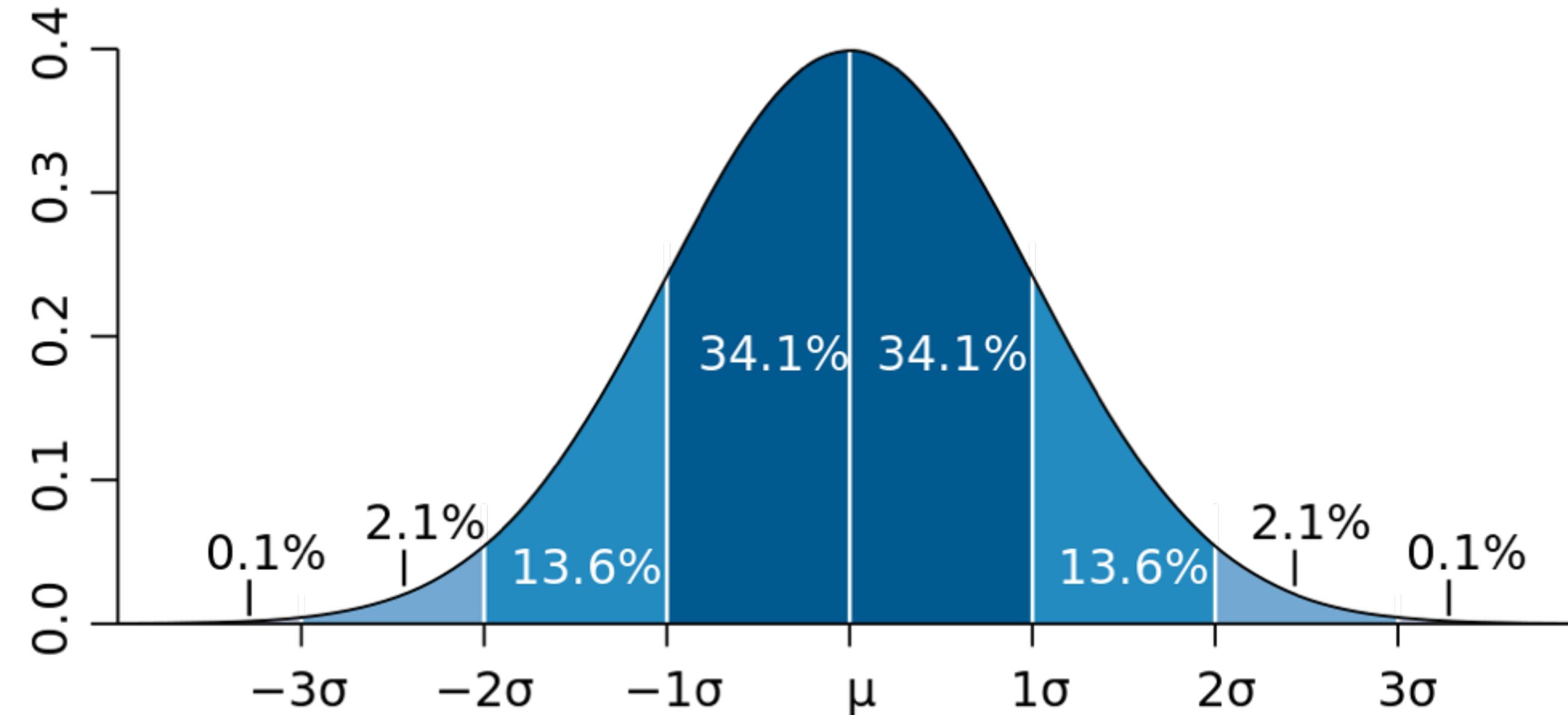
setmetatable(config, {
    __index = consul.load_config,
})
```

# Slardar - 日志与监控

lua-resty-logger-socket → Heka → Kafka → ES



# Slardar - 异常机器自动摘除



图片来源:<https://thecuriousastronomer.wordpress.com/2014/06/26/what-does-a-1-sigma-3-sigma-or-5-sigma-detection-mean/>

$|x_{502} - \mu| > 3\sigma \rightarrow \text{update\_upstream}$

测试

# Test::Nginx or Python?

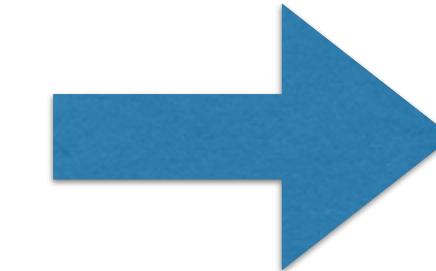
# 测试 - Inspired by Test::Nginx

```

1  @log.no_error
2  def test_put_with_md5(self):
3      m = md5.new()
4      m.update(binary_content)
5      digest = m.hexdigest()
6      fname = '/unix.png'
7      params = {
8          'bucket': BUCKET,
9          'expiration': 1509200758,
10         'save-key': fname,
11         'content-md5': digest,
12     }
13     r = self.form_request('POST', '/', params, FORM_API_SECRET,
14                           'unix.png')
15     assert r.status_code == 200
16
17     params['content-md5'] = digest.upper()
18     r = self.form_request('POST', '/', params, FORM_API_SECRET,
19                           'unix.png')
20     assert r.status_code == 200
21
22     params['content-md5'] = 'xxxxxxxxxxxx'
23     r = self.form_request('POST', '/', params, FORM_API_SECRET,
24                           'unix.png')
25     assert int(r.headers['x-error-code']) == errno.FORM_MD5_ERR

```

python unittest



```

1  == Test 5: x-gmkerl-thumb
2  --- setup
3  BLOCK = get_test_file_content('unix.png')
4  POLICY = {
5      'bucket': 'bucket1',
6      'expiration': 1509200758,
7      'save-key': '/{filemd5}{.suffix}',
8      'x-gmkerl-thumb': '/sq/100',
9  }
10 --- request
11 POST /bucket1 HTTP/1.1
12 Host: v0.api.upyun.com
13 Content-Type: multipart/form-data; boundary=xxxxxx
14
15 --xxxxxx\r
16 Content-Disposition: form-data; name="policy"\r
17 \r
18 {{policy(POLICY)}}\r
19 --xxxxxx\r
20 Content-Disposition: form-data; name="signature"\r
21 \r
22 {{sign(policy(POLICY), FORM_API_SECRET)}}\r
23 --xxxxxx\r
24 Content-Disposition: form-data; name="file"; filename=".1546114111.avatar.jpg"\r
25 \r
26 {{BLOCK}}\r
27 --xxxxxx--
28
29 --- response
30 HTTP/1.1 200 OK
31
32 --- response_eval
33 assert __resp.json["image-height"] == 100
34 assert __resp.json["image-width"] == 100

```

ytest

未来 —— 支持 TCP 动态路由

*Thanks*

Q & A